

3v3 League Rules

General

- All games take place at ITZ Sports Performance 18915 E Appleway Ave. Ste A120 Spokane Valley WA 99016
- Players should not bring a basketball to their games. We will provide the basketballs.
- Games are played in the half court. Courts will be labeled Court A and Court B.
- Grades k-2nd play on 8ft rim, ball size 27.5.
- Grades 3rd play on 9ft rim, ball size 28.5
- Grades 5th and up boys use the full size basketball.
- All girls 3rd grade and up use the 28.5 basketball.
- Coin toss determines who starts the game with the ball. Home team gets to choose.
- 1st Team listed is the Home team and wears (White Jersey). 2nd team listed is the Away team and wears (Dark Jersey).
- A team that shows up with 2 or less players then the game will be played 2 against 3. Discretion of the team with the 3 or more players to choose if they would want to play 2 vs 2 against a team that has 2 players show. If both teams show up with 2 players then the game is played 2 against 2. If a team shows up with 1 player then it is a forfeit.
- 1st Overtime is 1 minute. 2nd Overtime is first team to score.
- Rosters cannot change after the official posting of final rosters.
- Non-rostered players/subs are not allowed.

Timeouts

Each team is awarded 1 one minute timeout for the game. There are no added timeouts in overtime.

Substitutions

- Substitutions will take place every 4 minutes. Substitutions can only be made on the announcement by the ITZ Staff. Once announced players must sub themselves. We will monitor and help with subs to make sure everyone gets a lot of playing time and substitutions are running smoothly. Substitutions can only be made on a dead ball situation in which the ref calls for subs or a timeout. Players can substitute themselves on a timeout only in the last 2 minutes.
- Player subbing in for shooter must inform the score table/ref. If the shooter misses the free throw the player must sit by the scorer's table for the next dead ball and may then sub in for the shooter.

- Teams can sub on a timeout only under 1 minute left in the second half. The bench or players on the floor can notify the ref or the scorekeeper if they want to use a timeout.
- Teams are to sub themselves. 5th grade and under will get some assistance on subbing. The clock runs on subs except on a timeout. Delay in subbing will result in a "delay of game" warning. On a second time it becomes a technical foul on the team resulting in an automatic 2 point for the opposing team.

Game Rules

- Games are scored by 2's and 3's.
- Games are 20 minute running clock. Clock stops on a dead ball the last 30 seconds.
- There is no make it take it. After a made basket possession changes.
- Ball must be checked (bounce pass 5ft away from defender guarding the offensive player) from the top of the key to start a possession on any made baskets. Once the ball has bounced the player checking can begin to guard but cannot touch the ball until offense has secured it.
- Ball is live after the check. The ball does have to be passed in once the defender has checked it.
- On initial check ball everyone must guard their man.
- Teams must clear the ball on a change of possession behind the 3 point line no matter if a shot was attempted or not. Both feet and the ball must be behind the 3 point line. Exception to this rule is if there is a change of possession and the ball goes out bounds on the baseline the ball does not need to be cleared.
- For Divisions Grades K-1 No Trapping/Double Teaming is allowed.
- A foul on a 2 point field goal attempt will result in one free throw which counts for 2 points if made. A foul on a 3 point field goal attempt will result in one free throw which counts for 3 points if made. Ball is live on the release.
- Technical Fouls are an automatic 2 points to the opposing team.
- No profanity automatic 2 points to opponents, this includes fans
- Fans will not "coach", or criticize any players. This will be left to ITZ trainers only. Fans will only be positive and encouraging. Fans will be given one warning before being asked to leave.
- All Washington High School Association Rules are in effect aside from the above rules